

## TIMESHEET PROCEDURE:

	HEALTH CARE STAFFING		Email to: <a href="mailto:timesheets@onyxhealthstaff.com">timesheets@onyxhealthstaff.com</a> OR Fax to: 888 597-2236 by 10:30 AM Central Time Monday						
Employee Name (Last, First)									
Facility Name									
(enter date)	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday		
Unit	/ /	/ /	/ /	/ /	/ /	/ /	/ /		
Start Time									
End Time									
Lunch									
Orientation Hours Total									
Total Hours									
***	TOTAL \	<b>NEEKL</b>	Y HOUR	S ***					
Client									
Signature				worked must appe	ear for each shift	: worked.			
f total hours doe	es not equal your Facility Dism		se indicate the re	eason below	NOTES:				
	Sick	iissed Lairy							
	Planned/requested time off								
	Other								
Hours as Ch	narge Nurse		Represents the tot	tal hours worked per	shift in a charge n assignment sheet.	urse capacity. Mus	t be supported by		
<b>Total Hours</b>								Wk. Total	
Client Signature		-		-			•		
Represents your agreed upon availability to return on short notice if contacted by the facility. You will receive "ON CALL" pay for all hours within the "On Call Schedule", unless you are called back. "On Call" pay resumes after completing the work required during "Call Back".									
Scheduled					g				
Start Time Scheduled End									
Time Scheduled									
Start Time Scheduled End									
Time								Wk. Total	
Total Hours									
Client Signature									
Call E	Represents hours within the "On Call Schedule" that you have been called back to work. When called back to work, you will receive "Call Back" pay. If "Call Back" hours are needed to meet the weekly guaranteed hours, they are paid at regular pay rates. During "Call Back" you will not receive "On Call" pay.								
				First Call Back					
Time In									
Time Out									
Time a la				Second Call Back					
Time In									
Time Out								Wk.Total	
Total Hours									
Client Signature									
	nours shown repres properly by an autl					OHS Use			
Employee Signature			Date						